

How quickly we're evolving: From Yves Bigerel's rough demo in February 2009 to the near-simultaneous launch of Mark Waid's Thrillbent and Marvel's Infinite Comics in March 2012 to the Marvel ReEvolution suite of digital initiatives announced earlier this year (and still coming). And now we have DC Comics' entry, DC2 ("DC Squared"), which looks to be the company's take on Bigerel's concepts. Also announced [...]

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