

Awaiting release in the US, two days prior, the art of Marvel's much-anticipated Thor film will be released, unveiling exclusive production artwork, behind-the-scenes photography, and more in 224 fully illustrated pages. Ryan Meinerding, the initial conceptual artist of the book & Visual Development Supervisor of the film, recently chatted in detail with Marvel.com. Also with a preview of concept art from the book, check out the interview below. All right. What did you work on with "Thor"? For "Thor," I worked on designing the costumes. [I] worked on Thor [but] didn't end up doing the final design, worked on Odin, did helmet designs, and Odin's final design. [I did] rough passes on all the characters, and then did quite a few key frames, [trying] to help elucidate the more important sequences. You mentioned the costumes earlier, and when you were working on those early passes, were there any specific visual touchstones you were using

Read more: http://www.comicbookmovie.com/fansites/MarvelFreshman/news/?a=36227&t=Artist_Ryan_Meinerding_Talks_iThori_In-Depth_New_Concept_Images_Revealed