

PRESS RELEASE: Activision Publishing, Inc. (Nasdaq: ATVI) and Marvel Entertainment, LLC today announced Spider-Man™: Edge of Time, where Spider-Man faces one of his greatest challenges ever – saving Spider-Man. Developed by Activision-owned studio Beenox, Spider-Man: Edge of Time challenges the player to take on the roles of both classic Amazing Spider-Man and Spider-Man 2099 to correct a timestream gone awry and prevent a catastrophic future brought on by the early and untimely death of Peter Parker. "The first Spider-Man entry by Beenox, Spider-Man™: Shattered Dimensions, was touted as one of the wall-crawler's best Spider-Man games to date from both critics and fans," said Vicharin Vadakan, Director, Global Brand Management. "Beenox is once again taking a fresh and different approach to bring a fast-paced and high-octane adventure and unexpected story to life in Spider-Man: Edge of Time." "At Beenox, we are constantly listening to the fans and looking for new and creative ways to

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